

# STÉPHANE W. LOPEZ

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👤 23/05/1993

French  
English (C2)



## 📁 EXPERIENCE

Feb. 2024 - Present **Music Composer**  
**Marmoset, Seattle**

Composing **trailer/cinematic music** for Marmoset library catalog. Ongoing projects: Cosmology (Cinematic, Orchestral), Hyperion (Trailer, Hybrid).  
<https://www.marmosetmusic.com/artists/stephane-w-lopez>

Sept. 2023 - Present **Music Composer**  
**Bruit, Paris**

Composing custom music for luxury brands advertisings. Notable works: **Chanel** (Lunar New Year 2024 campaign), **Givaudan** (sonic signature development).

Sept. 2021 - Jan. 2022 **Music Composer**  
**France Télévision, Paris**

Composing the original score for the TV special "Attack of the Living Trash" (L'Attaque des Déchets). Music **nominated for best soundtrack of the year** at the Fiction Festival in La Rochelle, France.

Apr. 2015 - Jan. 2020 **Music Composer**  
**eRepublik Labs, Dublin**

Composing original scores for their multiplayer strategy mobile games: World at War WW2, War and Peace, Tactical Heroes 2, Game of Trenches, Game of Nations,

June 2014 - Oct. 2016 **Concept Artist / Illustrator**  
**Goodgame Studios, Hamburg**

Creating concept arts and marketing illustrations for a AAA pc video game (cancelled): [artgram.co/swlopez](http://artgram.co/swlopez)  
Full time studio experience, working with various art departments.

## 📖 ÉDUCATION

2012 - 2014 ESTACOM  
*BTS Communication (graduated)*

2011 - 2012 Ecole Emile Cohl  
*Foundations in academic drawing and painting.*

## 🧩 SKILLS

Creative  
Problem Solver  
Highly Adaptable  
Fast and Efficient  
Teammaker  
Musical Theory Knowledge

